School of Rugby Curriculum

The following notes are a guide to delivery of the RFU Core Curriculum and should be used in conjunction with the accompanying DVDs.

Each session is designed to be last 100 minutes – note that Warm Up and Cool Down should be included in this time.

After warm up each session should begin with a Conditioned Game as suggested in the notes. In the notes, several games are usually suggested for each session – coaches should choose one or two (with appropriate progressions) that suit the age, experience and needs of the players. This game and others should be revisited and progressed during the session to check for understanding, development and progression.

The drills which follow are the foundation upon which technique can be developed, and then put back into the Game.

It should be remembered that although each part of a session has a main focus (Tackling, Contact, Handling) there will be opportunity to develop players in more than one of these areas during sessions.

Coaching Department

Handling and Contact Skills

100 minutes

Handling – 60 minutes

Objective – To develop the habit of a strong ball grip and an effective secure carry of the ball

Refer to the Games DVD

The following Conditioned Games will be suitable for introducing and developing the identified techniques and skills in this session:

- Game 1 Rugby Netball (Develop to 2 ball Rugby Netball, and Knock down Rugby Netball)
- Game 2 Any Direction Touch
- Grip and Carry Game (See practice 7)







Practice 5 Concentrate on • the carry with C **Develop** a strong ball grip strong ball Ball in two hands • grip and Close to sternum carry with Elbows out running distraction Run through ladder concentrating on a 2 handed carry. Introduce coach to try and knock ball down. Progress to a one handed carry changing hands, facilitating offload grip. **Practice 6** Ensure carry and • grip is accurate **Develop** a Use a one-• strong ball handed off load 3 grip and carry in the tackle and 2 offload 1 2 3) Attacker 1 runs at shoulder of Defender 1 who executes a passive tackle. Attacker 1 offloads to Attacker 2 who repeats exercise with Attacker 3. Progress the offload to one handed.



Contact Skills – 40 minutes

Objective – To develop Ball Presentation skills and support of the Ball Carrier to maintain forward momentum in contact

Refer to the Games DVD

The following Conditioned Games will be suitable for introducing and developing the identified techniques and skills in this session:

- Game 3 Ruck Touch
- Game 3 Progression Clean Ruck Touch

| Objective | Practical Activity | Coaching Points |
|--|--|--|
| Practice 1 To present the ball under control when tackled to the floor | Ball carriers in single file take ball into the shields alternately and under control of the coach. The coach can give feedback after each contact where necessary | The bag for this exercise is the space. (Encourage the attacking of space) Leg Drive is vital (Stay on feet buy time) Keep ball secure and away from opposition Body management. Ball under chest, fight shoulder down to floor but not to far as to go on back (turtle) Consider placing or rolling of ball if under pressure |
| Practice 2 Latching, to assist ball carrier to maintain momentum and present the ball | Image: constraint of the second state of the secon | Low Body Height & strong Leg Drive Communication (stay-up drive) Latch from rear, strong inside arm, hips close and slide past ball. Timing – latch on to the ball carrier early. Hold ball carrier up & drag him through the tackle, clearing the tackler out of the way if possible |

Tackling and Contact Skills

100 minutes

Tackling Skills – 40 minutes

Objective – To introduce the notion of Tracking

During the session the following practices should be used:

| Objective | Practical Activity | Coaching Points |
|---|---|--|
| Practice 1 Introduce the notion of TRACKING | Tracking: In pairs facing each other, player tracks opponent by following/mirroring their running lines and uses a two-handed touch as a tackle. | Control movement all time Tackler has to stay in mirror position Track/Follow the player to the point of contact Keep balanced on toes Avoid planting both feet Close enough to make an effective tackle |
| Practice 2 RUGBY KABADI! To develop tracking and working together in defence | Attackers run from one line to the other avoiding getting touched. When touched, the player joins hands with the defender to track down other attackers. Split into two groups of three when six defenders. Try to catch all players. | Track an attacker Movement – balanced and accelerate together into the tackle Communication – work as a team to keep shape Anticipation Close down space and time Work as a team - move as fast as the slowest person |



Contact Skills – 60 minutes

Outcome:

To develop clearout techniques to remove opponents from the Tackle area

Refer to the Games DVD

The following Conditioned Games will be suitable for introducing and developing the identified techniques and skills in this session:

- Game 3 Progression -Clean Ruck Touch
- Game 4 Bib Game
- Game 5 -Blindside Game

| Recap Session 1: Ball Presentation and Latching | | As session 1 The bag for this exercise is the space. (Encourage the attacking of space) Leg Drive is vital (Stay on feet buy time) Keep ball secure and away from opposition Body management. Ball under chest, fight shoulder down to floor but not to far as to go on back (turtle) Consider placing or rolling of ball if under pressure Low Body Height & strong Leg Drive Communication (stay-up drive) Latch from rear, strong inside arm, hips close and slide past ball. Timing – latch on to the ball carrier early. Hold ball carrier up & drag him through the tackle, clearing the tackler out of way if possible Look for the ball |
|---|--|--|
| Practice 3 Clearout, to remove opponents from the contact area | Shield carrier stands over the tackle bag, which is lying on the floor, support player hits the tackle shield clearing him away from the ball which is on the floor. | Be lower than the threat Head up Chin off chest Sink hips Hips lower than shoulders Support player must drive over & past the ball while staying on his feet. Drive low to high |
| Practice 4 | Start with tackled player on floor trying to present the ball, the tackler (wearing a tackle suit) is low over the ball simulating competing for the ball, trying to steal the ball. Support player clears out from only 1-2 metre away. | Control momentum Get lower than the opposition Place head under the opponents chest or shoulders Lift and drive opponents backwards Use arms/hands to move defenders. Keep chest over the ball Drive legs & decide how far past the ball to go (depends on closeness of support) |

Tackling and Handling Skills

100 minutes

Tackling – 40 minutes

Outcome – To introduce basic Tackle Technique – Foot positioning and Body Position

| Objective | Practical Activity | Coaching Points |
|---|-------------------------------------|---|
| Progress to introduce correct body position and develop | <image/> <text><text></text></text> | Foot Positioning: Shorten the steps nearer the target. Stride/step into the split to initiate the tackle (avoid jumping and planting both feet) Feet close in – strong base Same leg, same shoulder Stay big Head is always up Focus on chest hitting pad Body Positioning: Stay 'Big' for as long as possible - Knees bent, body upright, sink at the hips Head up, eyes open, chin off chest (No ducking of the head) Hips square - Belt Buckles facing the target Focus on the impact area for the shoulder. Head close to the side of target Head close, shoulders will follow close Drive through the tackle with three small steps to keep the feet on the ground – 'Feet to purchase on the ground'. Head in line with spine Eliminate mid air diving into the tackle |



Handling – 60 minutes

Outcome – To develop the early catch and the mechanics of the push pass

Refer to the Games DVD

The following Conditioned Games will be suitable for introducing and developing the identified techniques and skills in this session:

- Game 6 Parramatta Game
- Game 7 Defensive Line Game

| Objective | Practical Activity | Coaching Points |
|---|---|---|
| Practice 8 Develop the Early Catch | 4 players - 1 kuyt - 4 cones. One handed kuyt throw around the square - focus on the catcher implementing the coaching points. | Quality control on grip and carry Hands up Early catch extended arms towards movement of the ball Thumbs together (in preparation for grip) Bring in towards chest but not tight to the body |
| Practice 9 Develop the early catch with correct feet positioning | Using kuyt feeder passes to catcher who catches grip and carries straight - Carry out at walking pace. | Catcher stands with outside foot up to ensure body stays square |
| Practice 10 | As practice 9 but use rugby ball, at walking pace | As Practice 9 |
| Practice 11 Develop the mechanics of Push Pass | 20M Image: constrained of the state of the s | Feet position -outside foot up Early catch Ball carry at sternum height Ball pointed down Elbow up at 90° & bring ball across the body Wrists and arms to follow through Twist hands down before executing pass to ensure ball flight Pass the ball as you step onto inside leg Passer takes step forward once pass has been made (he must not stop to pass or after he has passed; this ensures that the defender commits to the attacker) |

Handling and Tackling Skills

100 minutes

Handling Skills – 60 minutes

Outcome

To Revise Passing Skills and Develop Running Lines

Refer to the Games DVD The following Conditioned Games will be suitable for introducing and developing the identified techniques and skills in this session:

- Game 8 Attacking a Drift Defence Game
- Game 9 Colours Touch
- Game 10 Number Touch

| Objective | Practical Activity | Coaching Points |
|--|--|---|
| Revise the mechanics of Push Pass (Practice 11) | 20MImage: end of the state of the st | Revise the mechanics of catch and pass Outside foot up Early catch Ball carry at sternum height Ball pointed down Elbow up at 90 degrees and bring ball across the body Wrists and arms to follow through Look to twist hands down before executing pass to ensure ball flight Pass the ball as you step onto inside leg Passer takes a step forward once pass has been executed Precise technique and accurate execution |



Tackling – 40 minutes

Outcome

Offensive and Passive Front Tackle – To develop the use of the arms and introduce the leg lift and leg drive. Focus on the impact area and the use of the grip tackle

| Objective | Practical Activity | Coaching Points |
|---|--|--|
| Practice 6 To revise Tracking exercise and Tackle Technique. | TEAM A Image: Contact | Defenders work together as a line Communicate Hit together Concentrate on good tackle technique Head up, eyes open Foot in close between split - same foot, same shoulder Body position with hips square Shoulder contact with head to the side Boxer hands - arms grip tightly Drive |
| <i>Practice</i> 7 Emphasise use of arms, leg lift and drive | Image: the set of | Revise tackle technique Head and leg lift on same side Hook the leg at the short base of the hamstring, just above the knee to off balance the attacker Drive through with 'lawn mower' action of arm lifting leg Maintain strong grip with both hands Progress to use ball and compete for possession after completion of the tackle. Target shoulder just below the ball Drive feet through the tackle Put attacker on to his back Follow through to land on the attacker Encourage 'RELOAD' principle with players back on feet ready to compete for the ball |

100 minutes

Contact and Handling Skills

Contact – 50 minutes

Outcome – To develop the Decision making of attacking players in the contact area

Refer to the Games DVD and appendix The following Conditioned Games will be suitable for introducing and developing the identified techniques and skills in this session:

- Game 11 6v2v2v2 Game Mix Shields, Tennis Ball Defenders
- Game 5 Blindside Game

| Objective | Practical Activity | Coaching Points |
|----------------------------------|--------------------|--|
| Re-cap Session 2: Clearout | Clear out | As in session 2 Look for the ball Be lower than the threat Head up Chin off chest Sink hips Hips lower than shoulders Support player must drive over & past the ball while staying on his feet. Drive low to high Control momentum Get lower than the opposition Place head under the opponents chest or shoulders Lift and drive opponents backwards Use arms/hands to move defenders. Keep chest over the ball Drive legs & decide how far past the ball to go (depends on closeness of support) |





Handling 50 minutes

Outcome – To develop passing under pressure and the recognition/understanding of the best space to attack

Refer to the Games DVD

The following Conditioned Games will be suitable for introducing and developing the identified techniques and skills in this session:

- Game 8 Attacking a Drift Defence Game
- Game 12 Kneel Touch
- Game 10 Number Touch

| Objective | Practical Activity | Coaching Points |
|---------------------|--|--|
| Re-cap Session 3 | 2 v 1, 3 v 2's, together with mechanics of passing and running lines | No compromise on passing technique and emphasise running lines |

Practice 13

Develop an understanding of when and where to break through the tackle line (attack the gaps in the defence) play behind the tackle line, support and finish



2 PHASE PRACTICE

<u>Part 1</u>

Hold defenders to give attackers space in the outside channel. End attacker passes to feeder 2. Attackers to realign to attack off feeder 2

Part 2

Defenders align to leave an obvious gap/hole in the defensive line. Attackers to recognise gap/hole, play behind the line to the hole and through the line at the hole Outside runners to support the break through the gap Defenders to alter the gap hole each time (coach controls defence to create a gap/hole).

No compromise on technique

Part 1

- Attack inside shoulders
- Ensure outside attackers hold their depth off the inside passer
- Play in the face of the defender
- Pass deep
- Pass flat to overlapping player
- Accurate passing no compromise on technique

Part 2

- Realign quickly
- Look up
- Identify hole
- Communicate
- Attack inside shoulders
- Accurate passing no compromise on technique
- Time the run into the gap
- Line break attackers to use footwork and accelerate through hole
- Outside support read the body language of the line breaker
- Support and finish

100 minutes

Contact and Tackling

Contact – 50 mins

Outcome – To keep the ball off the ground in contact, stay on your feet and initiate the maul

Refer to the Games DVD and appendix The following Conditioned Games will be suitable for introducing and developing the identified techniques and skills in this session:

- Game 11 6v2v2v2
- Game 5 Blindside Game (Narrow pitch)

| Objective | Practical Activity | Coaching Points |
|-----------------------------------|---|--|
| Practice 7 Control Defender | Ball carrier steps into tackler & fights to stay on his feet. Tackler, in a controlled way, tries to put ball carrier on floor. | Keep ball away from defender, tight and low under chest Big step into defender, strong wide base, stay low. Use strong lead arm to grab & control the tackler ('dalek') Fight to stay on feet maintaining wide base |

| Practice 8 Set Up & Drive | Ball carrier takes big step into defenders. Support quickly onto ball; secure & drive 5m. Disciplined defence staying on side but still trying to get to ball or put initial ball carrier to floor. | As above. Ball carrier fight to stay up on feet. Communication Support player, rip the ball out with lead leg close, elbow high, chest on ball, drive down with shoulder. Use the ball carrier as a shield. Stay facing forwards with low body height & leg drive |
|---------------------------------|--|--|
| Practice 9 Adding Support | Defenders start with ball, facing ball ripper. The ball is ripped, 2 support players drive past the ball & the 3 rd takes the ball. Drive 5 metres then repeat. Defenders oppose once ball is ripped. | Communication Strong rip with low body height. Support players work past ball with strong inside arm & leg, create arrowhead. Head to Head - work heads on the inside of defenders. 3rd support player take the ball, stay in line and behind, take control and communicate. Drive forward |

Tackling – 50 mins

Outcome - To introduce the use of different tackle techniques – side and rear tackles

Refer to the Games DVD

The following Conditioned Games will be suitable for introducing and developing the identified techniques and skills in this session:

- Game 9 Colour Contact Rugby League Play the Ball
- Game 10 Number Contact As above

| Objective | Practical Activity | Coaching Points |
|--|---|---|
| Practice 9 Revise Tracking and Front Tackle Technique. | TEAM A TEAM A TEAM A TEAM A TEAM A TEAM B A A A A A A A A A A A A A | Defenders work together as a line Communicate Equal spacing between tacklers Hit together Concentrate on good tackle technique Head up, eyes open Foot in close between split - same foot, same shoulder Body position with hips square Shoulder contact with head to the side Boxer hands - arms grip tightly Drive |
| Practice 10 Introduce the Side Tackle | 1 v 1 with attacker in tackle suit. Ball held by the attacker in the furthest hand. Start with walking pace and build up to 75%. Attackers must attempt to keep moving forward and must not stop when being tackled. Tackle from both sides, off both shoulders Progress to tackling an attacker who attempts to fend/hand-off. | Stay Tall with feet in close Head behind the attacker Strong grip Hit with shoulder aiming for the thigh (between knees and hips) Strong hand and arm grip Drive through with the legs (avoid diving into the tackle) Complete the tackle - tackle to the ground 'Reload' on to feet quickly to compete for the ball Stay tall, head up, eyes open Chop or fend off attackers arm with the inside arm Step in close with feet Head behind the attacker Hit with shoulder Grip tightly with arms Drive through with legs Complete the tackle - tackle to the ground |

| Practice 11 Introduce the Rear Tackle chasing back from behind the attacker | 1 v 1 with attacker in tackle suit. Ball held by the attacker in two hands. Start with walking pace and build up to 75%. Attackers must attempt to keep moving forward and must not stop when being tackled. | Feet close Strong grip – tight with arms and hands Start at waste and slide down Head on top or to side and tight to the legs Keep attackers legs to the side of the tacklers body Complete tackle fully before 'reloading' Reload onto feet and compete for the ball |
|--|---|---|
| Practice 12 Practice a front, side and rear tackle under pressure | Image: constrained state stat | • Emphasise good tackle technique in all three tackles - front, side and rear |

SESSION 7

Contact, Handling and Tackling Skills

100 minutes

Contact and Tackling – 60 minutes

Outcome – To develop the Offload (Pass out of Tackle), also introduce the use of defensive Guard techniques and the Drift Defensive system

Refer to the Games DVD

The following Conditioned Games will be suitable for introducing and developing the identified techniques and skills for both the Contact/Offload part of the session; and the Defence ideas introduced. It may be that one group of players leave the game and work on issues from the Contact/Offload part of the game, using the Drills below; the other group work on issues arising from the Defence/Tackling part of the game. When these have been addressed, go back into the game before changing the Drills the players go into.

- Game 5 Blindside Game (Full contact)
- Game 9 Colours Game (Contact)
- Game 10 -Number Game (Contact)
- Game 13 Breakout (Particularly for Offload)
- Game 11 6v2v2v2
- Practice 16 (See below)

| Objective | Practical Activity | Coaching Points |
|--|--|---|
| Re-cap Mauling | 1 v 1 2 v 2 4 v 2 | As session 4 |
| Practice 10 To attack space & play the ball out of a side tackle or weak tackle | Ball carrier runs at suited defender & uses footwork to step either side, protecting ball as he does so. | Ball in two hands on approach. Evasive footwork Move ball to outside hand & fend with inside arm. Ball back in 2 hands when past defender. Drive legs through and out of the tackle |

| Practice 11 | As above but run so as defender can tackle either side. Support player works on his reaction to the direction the ball carrier goes & his line of running. Progress to more than one support runner. | As above Support player, communicate & react to ball carrier do not direct him (ie I'm on your left) Depth of support Weight and accuracy of pass Develop different passes (lift pass, chest pass, one hand pass) |
|-------------|---|--|
| Practice 12 | Ball Carrier runs at tackle bags (or poles) & offloads to support who carry through offloading & supporting. Defenders in suits make the tackle. Progress by replacing bags with defenders. | Communication Depth Footwork – change angles Keep ball in 2 hands & move ball away from tackler as he approaches. Ball back in 2 hands to off load. Weight and accuracy of pass Consider passing ball prior to contact where possible. |

| Objective | Practical Activity | Coaching Points | | |
|--|--|--|--|--|
| Practice 13 Develop the technique for a passive guard tackle: Outside 22m area - the aim is to give a metre in contact to isolate the ball carrier and attack the ball. | Attacker picks up ball from ruck position and drives forward. Guard tackler starts in a three point defensive position. Use a tackle bag as a ruck indicator. The attacker must start behind the bag. | Stay low using 3-point stance Do not give the attacker any indication of your intention. Concede a metre to your advantage. Explode to a higher position - lean forward with a wide base - feet offset and split. Attack back of the shoulders and pull down with strong grip. Attack the ball - clamp the ball underneath the attackers chest Keep head low and close to the attacker's body. Spine in line. | | |
| Practice 14 Develop the technique for the Impact Guard Tackle: Inside the 22m area or close to the try line where ground cannot be conceded. Sometimes two men need to tackle | Image: state of the state of | Stay low from 3-point stance. Explode early into the space and stay on feet (no diving or lunging forward) Short fast steps. Tackler's head up, to the side, eyes open and spine in line. Sink at knees & bend at waist to stay lower than attacker Stay low and use leg lift tackle back into the ruck. Drive attacker back into his own players who are lying on the ground in the ruck. | | |





4 v 3. Starting together players from both teams run out and form an attacking line and a defensive line. Attacking team has more numbers and can only pass ball at this stage.

- 'Heads up' defence means that each defender must LOOK (scan) between the ball and the attacking alignment to number off
- Usually use drift defence when less defenders than attackers
- Defenders need to be slightly staggered i.e. slightly behind the defender inside
- Defenders align with outside foot forward and opposite inside shoulder of attacker
- Spacing is important mark as much space as possible – end defender sets width of line
- Start from an on-side position
- Point at attacker and communicate
- Line speed is important and is set by inside defender
- All players must take the space first – Up then Out - 1st two steps must be forward
- 1st defender initiates the drift only when his man has passed the ball
- Communicate and trust your support defender on the inside
- Inside defenders must work hard
- Defenders can tackle if appropriate
- Aim for good tackle technique
- Touchline is another defender



Handling – 40 minutes

Outcome - To develop off the ball running in order to create and manipulate space for the Ball carrier and support runners

Refer to the Games DVD

The following Conditioned Games will be suitable for introducing and developing the identified techniques and skills in this session:

- Game 9 Colour Touch
- Game 10 Number Touch
- Game 14 Attacking Wave Game
- Game 8 Attacking a Drift Defence Game



Practice 15 Develop 'off the ball' running to manipulate defenders/space using the 'In to Out' Ball

Practice 16

overs/unders,

short/long)

Practice

different running lines

(in/out,





3 v 3

Attacker 2 runs an 'in to out' line and has three options:take the gap himself – pass to attacker 3 on an 'In' line, or pass to Attacker 3 on an 'Out' line. Attacker 3 reacts to his defender and the ball carrier.

Practice from both sides.

- Attackers run line to take defenders in
- Open the gap outside (curve the run)
- Change angle (to out)
- Hit the gap at pace (side step out to the gap to take the pass)
- Attack outside shoulders of defenders
- No compromise
 on passing
 technique
- No compromise on passing technique and running lines

Ball Carrier:-

- Time the run
- Change running lines
- Look up
- Pick up cues from the defender's body position (feet, hips, shoulders and head)
- Communicate
- React to support player

Support player:-

- Look up
- Run good lines
- Times his runPicks up cues
- from his defender Reacts to the ball

carrier

| Practice 17 To develop the 'Cut', 'Switch' or 'Scissors' move from a 2v2 situation | Image: constraint of the system of the sy | Ball carrier identify the cues:- Defenders, head, eyes, hips, shoulders, feet positions Balance of defenders Gaps Ball Carrier:- Good grip and carry Shows ball to his own support payer Makes good decisions Executes weighted pass Support player:- Runs good lines Good timing of run Reacts to the ball carrier |
|---|---|---|
|---|---|---|



SESSION 8

Handling, Contact and Tackling

100 minutes

Handling - 40 minutes

Outcome – To develop accurate spin passing under pressure

Refer to the Games DVD The following Conditioned Games will be suitable for introducing and developing the identified techniques and skills

- Game 7 Defence Line Game
- Game 1 Rugby Netball (Pass from ground variation)
- Practice 22








Contact - 30 minutes

Outcome:

To develop good decision making when off loading

During the session, the practices overleaf should be used to improve technique.

| Objective | Practical Session | Coaching Points |
|--|---|--|
| Re-cap Off Load | See Practices 10, 11 and 12 previously | As session 5 |
| Practice 13 Encourage players to attack space & play the ball prior or out of tackle situations | Divide group into teams of equal numbers 6v6, 8v8 in an area big enough to enable attackers to run into space & offload. Defenders in suits play grip touch, using enough physicality to stop the attacker making unrealistic yards up the pitch. Develop practice to introduce a time limit on availability of the offload if too slow, ball between legs or turnover. | It is not "pass at all costs". Make good decisions Encourage players to take opportunities. Support players to work hard on running lines to look for the offload. Communication Ball in two hands Disciplined defence, no offsides (<i>we want a positive feeling in attack</i>) but be realistic. |
| Practice 14 Offload under more pressure | 8v8 - Encourage attackers to look for space & attack it, looking for offloads as they do so. Defenders in suits increase physicality, controlled by coach. All tackles around the legs only. | Ball retention is vital. Leg drive through the space will make it easier to fight arms free Ball in 2 hands after contact. Communication & lines of running from support players. Be direct, go forward not sideways |

Tackling – 30 minutes

Outcome:

To introduce the basic technique and body mechanics of the Impact Tackle – Introduce the Man on Man Defensive system

During the session, the following practices should be used to improve technique:

| Objective | Practical Activity | |
|--|--|--|
| | | Coaching Points |
| Practice 17 (A) Revise feet/body/arm positions with head on tackle. Practice 17 (B) Introduce body position and arm action. To focus on the contact with chest/shoulder and arm | Image: content of the standard s | Head up and eyes open Square hips Body upright with hips sunken slightly and knees bent. Lead foot into split - close to attacker Follow the attacker to the point of contact – hit below ridge of shield Shoulder contact & grab with arms Shorten the steps nearer the target. Stride step into split to initiate tackle. Leg as close into split as possible Head up Hips and body straight in line Focus on hitting pad with chest, shoulder and arm to spread impact Stay big and tall until last moment Good use of arms to wrap up ball, preventing offloads (Strong grip) Hands up high and in front of the body (Boxer hands) On impact move the arms quickly through and round the ball carrier Other arm wraps around the back Drive hard with the legs keeping feet |
| Practice 17 (C) To introduce The squeeze with leg drive | 1 v 1 with safety support player. Attacker, wearing suit, takes the full impact tackle and support player stays behind attacker for safety reasons (to stop him being 'dumped') | to ground Stress the impact Increase contact On contact squeeze arms Drive legs NO spear tackles, i.e. hips higher than shoulders N.B. Sequence - Feet in place - Body sinks – Head position - Shoulder impact – grab with arms |

| Practice 18 Introduce the Man on Man – Flat Four defensive system. | PART I Image: Constraint of the second sec | Usually Man on Man when equal numbers of attackers and defenders or more defenders When the ball is played the defensive line races forward and takes the man opposite Defensive alignment with outside foot forward – opposite outside (or inside) shoulder of attacker but must all do the same Point and communicate (press) Line speed is important – straight up (create pressure) A flat defensive line moving up together – the shape of the line is important |
|---|---|--|
| Practice 19 Practice the Impact Tackle in conditioned Defence Game Situation Practice the Man on Man Defensive System in a Game Situation | Normal game rules - encourage players to play. Defenders execute Impact Tackle technique and the Man on Man defensive system. Coach gives feedback on effectiveness of defence. The coach here must set up the situational | Encourage all types of tackle techniques. Ensure correct tackle technique. Ensure correct situational tackle e.g. side, front, rear tackles, impact and two man tackles, guard tackles, etc Condition the defence to practice the appropriate defensive systems |

Session 9

Tackling, Contact and Handling

100 minutes

Tackling – 30 minutes

Outcome – Introduce different defensive systems and develop understanding of when and where to use the different systems

During the session, the following practices should be used to improve technique:

| Objective | Practical Activity | Coaching Points |
|--|---|--|
| Practice 20 Develop the 'two man tackle' | Image: Attacker carrying the ball in two hands in front - attack the gap between both defenders. Attack from left then right. | Two man tackle when two defenders can tackle simultaneously Support tackler must make a decision based on what he sees If tackler goes low, support tackler goes high. If tackler goes high, support tackler goes low Communicate One tackle low around the legs One tackle high attacking the ball Leg drive together Stop the off-load Tackler who attacks the ball must compete for the turnover |

| Practice 21 Develop decision making of tacklers in a game situation | Game of 3 v 3 – Attackers wear tackle suits. Middle attacker attacks the gap. Defenders try to double/two man tackle and must stop the off load | As above Tacklers must make the tackle and stop the off-load Tacklers must make appropriate decisions to stop, tackle, clamp or dislodge the ball from the attacker Hit and wrap the ball Tackler near the ball goes high |
|---|--|---|
| Practice 22 To introduce the OUT TO IN defensive system | PART I PART I PART Z PART Z | The aim of OUT to IN defence is to force the ball back inside and stop it from getting to the wide men This system is usually used when the numbers are equal, when the defence is out numbered or when very close to the defending team's goal line. Defenders align with outside foot forward and opposite outside shoulder of attackers The outside defenders sets the line speed and leads the defence Defenders go up and in to create a vacuum for the attackers to run into A fast line speed is very important for the outside defenders Outside attackers are left for sweepers (covering blind side wing and full back) |



Contact/Continuity – 35 minutes

Outcome – To develop continuity skills and improve decision making under increasing pressure before during and after contact. To introduce contesting the ball at the tackle.

During the session, the practices overleaf should be used to improve technique.

| Objective | Practical Session | Coaching Points |
|--|--|--|
| Re-cap running at space & offload | Divide group into teams (equal numbers) in an area big enough to enable attackers to run into space & offload. Defenders play grip touch, using enough physicality to stop the attacker making unrealistic yards up the pitch. | As session 6 |
| Practice 15 Decision Making Pre/during & post contact | In a coned area a group of players to run at spaces around defenders in tackle suits & make the decisions whether to pass early, offload, stand up & maul or as a last resort go to ground & place ball/clearout. Defenders start at 50% then build up to full on. | Make early decisions & play. Be positive, look to draw & pass where possible. Attack space & offload, or stay up & maul (going to ground is the last resort). Maintain possession of the ball even if we make wrong decisions. Communication Depth of support Use footwork and change of angles |
| Practice 16 Contesting the tackle | Ball carrier runs either side of tackler who makes tackle then quickly gets back on feet to compete for the ball. Low intensity working on technique of both players in competing & presenting. Progress to 2v2 | Make a positive tackle controlling the ball carrier to the floor. Get back to feet quickly Stay as low to the ground as possible Keep your body weight on the tackled player through your arms. Spinning around with chest on the tackled player. Get hands on ball & work on getting leg & chest over & past the tackled player. |



Handling Skills – 35 minutes

Outcome: To develop decision making and understanding of when and why to pass

Refer to the Games DVD The following Conditioned Games will be suitable for introducing and developing the identified techniques and skills in this session:

- Game 9 Colour Touch
- Game 15 Mismatch Touch
- Game 10 Number Touch
- Game 14 Attacking Wave Game

During the session, the practices overleaf should be used to improve technique:



| Practice 25 Continuous Activity to develop decisions under increasing pressure | Image: space start of the space start o | Maintain accuracy and execution of passing Manipulate defenders off the ball with good running lines Good decision making by ball carrier – LOOKING and picking up cues from the defence Recognise the different types of defensive formations Identify where the defenders are coming from Good support and reaction to the ball carrier |
|---|---|--|
| | Use practice 28 here if an interactive game is required. | |

The following sessions overleaf can be used with a combination of the Games you have used during the season

Tackling/Defence Skills

SESSION – Game Situations

Aim: Develop understanding of the Kick Chase; defending the counter attack, and the use of different defensive systems.

| Objective | Practical Activity | |
|---|--|--|
| | | Coaching Points |
| Practice 24 Develop a 'chase team' and keep the attacking threat in the middle. | Coach kicks the ball to the defending player. Four defenders (chase team) start with chests on the ground. A fifth defender next to the coach plays the chase team onside. Catcher runs at the chase team | Chaser puts defenders on side Defensive line keeps its shape Press as fast as the slowest player in the line No player should step in and there should be no dog legs Communicate Track the catcher so that he is always in the middle of the defensive line of four Complete the tackle |
| Practice 25 Conditioned defensive game from different defensive situations (from open play or even set play) | and tries to beat them. The team approaches the catcher and tries to keep him central to the line. | Encourage all types of tackle techniques. Ensure correct tackle technique. Ensure correct situational tackle e.g. side, front, rear tackles, impact and two man tackles, guard tackles, etc Condition the defence to practice the appropriate defensive systems, e.g. – Drift, Man on Man, Out to In |

Handling Skills SESSION – Supporting the line break

Aim: To develop decision making and understanding of the ball carrier and support runners after the line break









- Identify the defensive system (identify the problem)
- Know how to beat the defensive system (understand the solution)
- Create and manipulate space
- Effective decision
 making
- Communicate
- Accurate execution at pace (execute the solution)

| Defensive | Attacking |
|-------------|--------------|
| System | Solution |
| Drift | Fix |
| | defenders |
| | on inside. |
| | Run |
| | 'holding |
| | lines' |
| Man on | Play with |
| Man | depth, |
| | kicking |
| | options, |
| | attack |
| | 'inside' the |
| | defence |
| Holes on | Kicking |
| the outside | options, |
| | holding |
| | lines |

Continuity/Contact Skills SESSION 8 - Contesting & Decision-making

Aim: To improve decision making and contact skills in attack and defence under increasing pressure



